PARTNERS



MANKO Association

Krakow, Poland www.stowarzyszeniemanko.pl



Polskie Gry Planszowe

Krakow, Poland www.polskiegryplanszowe.pl



CPIP

Timisoara, Romania www.cpip.ro



AKO BENNOHAUS

Muenster, Germany www.bennohaus.info



SOCIAL INNOVATION FUND SIF

Kaunas, Lithuania www.lpf.lt Social Activation of Seniors through Media Education innovative educational programme for seniors organizations





www.sasme-project.eu















This project has been funded with support from the European Commission, with the reference number 2016-1-PL01-KA204-026773. This publication [communication] reflects he views only of the author, and the Commission cannot be held responsible for any use which may be made of the information contained therein.

The **SASME project** aims to provide adult education institutions with a comprehensive set of methods, materials and tools supporting senior organizations in social activation of the elderly people.

The **SASME Program** – the main product of the project - consists of:

- a training method based on trainings in the classroom and voluntary work-based learning, training program and materials supporting trainers in content delivery,
- educational materials supporting seniors in acquiring knowledge on media (educational movies and printed brochures)
- tools and pro-seniors activities educational board game, European Senior voice magazine, Senior Card social campaign - discount card for senior.
- Handbook for senior organizations presenting good practices n implementation of SASME program.

The **SASME Program**:

- Comprehensive solution for Senior organizations
- Combination of educational methods trainee-centred teaching, edutainment, learning by experience in one program
- Volunteering
- Engage local communities in social affairs
- Preparation of NGOs for the role of facilitators and promoters of the SASME program
- Raise awareness of the problem of ageing society

WHY SASME?

The following gropus can benefit from the SASME Program.

1. Seniors:

- education in media and shaping social skills;
- possibility to work for the magazine;
- raising awareness of challenges encountered at an old age (fraud, health problems, etc.);
- impact on strengthening the local community.

2. Senior organizations:

- ready-to-use methods and tools to support seniors;
- increased competences of trainers;
- more volunteers;
- bigger impact on local community.

3. Enterprises:

- raising interest of seniors in company's products/services;
- greater visibility in local community;
- positive publicity (CSR).

4. Local authorities:

- contribute to the well-being of the local elderly members of the community;
- the SASME Program can be freely accessed to increase the senior activation in society.